

ALL OTHER HUNTINGDON WALKS

Walks Key

Colour	Description
Green	Are accessible for pushchairs and wheelchairs
Orange	Moderate walk - 30-60mins over 2-3 miles. A mixture of
	pathways and grass tracks. May include stiles and kissing
	gates. Not suitable for wheelchairs or buggies
Green/Orange	A moderate walk with the option of a shorter easier route if
	desired
Red	Advanced Walk 60-90mins over 3-4miles
Green/Red	Advanced Walk with the option of a short/moderate if desired



Meeting Point: Village Hall Car Park, Abbots Ripton, PE28 2PF Time: 60 minutes Grade: Orange

Significant hazards to be aware of: Traffic when crossing a road.

	Route Instructions	Hazard
1.	Starting at the Village hall, turn left when out of the car park	
	following the road until it meets the main road.	
2.	Cross over the road to take the footpath on the left-hand side.	Traffic
3.	Walking up to the gates (Lord De Ramsey's estate) they will open	
	as you approach – if not you can walk on the right-hand side.	
4.	Continuing along the path, turning to the left when reaching a split	
	path.	
5.	Keep walking until you reach a gate.	
6.	Stop & retrace your steps back to the Car Park.	
	A circular route could not be planned. The road that takes you back to the village is unsafe for a large group of walkers, vehicle speed is high & there is no footpath.	



Alconbury Weston and Upton Dry Route

(To avoid flooding)

Meeting Point: The Green, High Street, Alconbury Weston, PE28 4JP Time: 60 mins Grade: Green / Red

Significant hazards to be aware of:

	Route Instructions
1.	From (parking at) 'The Green' at AW, cross over North Road into and down
	Church Way.
2.	At the bottom of this cul-de-sac, continue straight on towards Alconbury along
	the solid footpath, which leads into The Maltings.
3.	Continue to the church and walk through the churchyard, leading into Church
	Way
4.	Almost immediately, veer right onto footpath leading to Alconbury Brook, as
	far as the second / farther bridge over it on the right-hand side.
5.	Cross the bridge and continue past houses and on to North Road.
6.	Here, turn right and keeping on the pavement on the right-hand side go as far
	as Polecat Lane, at which turn right into it.
7.	Follow track / path to re-join The Maltings, take a left turn.
8.	Retrace outgoing route back to the Village Green.
	Optional / 10min.loop, after crossing North Road,
	Continue walk on right hand side / pavement side of Hamerton Road
	(opposite the pub) as far as the Alconbury Brook ford on the left-hand side.
	Cross over at the ford, either over it or through it -dependent on height of
	water – and onto the High Street, there turning left to walk back to The Green.



Alconbury Weald - Temporary Route Instructions

Meeting Point: Lobelle Way Car Park, 2nd left on The Boulevard, Alconbury Weald, PE28 4XA

Time: Circa 60 mins (Subject to change as site development continues)

Grade: Green/Orange (Subject to amendment as site development continues)

Significant hazards to be aware of: Road/Street Crossings & Construction Works

	Route Instructions
1.	Leave the car park towards The Boulevard, turn left then cross the road to the path around the cricket pitch and back to The Boulevard. Turn left and follow the footpath to and turn left into Senliz Road.
2.	Cross the road at the crossing then turn left and continue to the green area/the childrens' play area on the right.
3.	Turn right and follow the path around, or go through, the play area, until reaching the footpath/ T Junction. Turn left.
4.	Follow the path which turns left onto Swynford Road as it reaches the end of the houses. Pass the ponds and follow Swynford Road to the road crossing. Cross then turn left and proceed to Swynford Stores.
5.	Turn right in front of the Stores and follow the road down to The Swale. Turn right at, and follow The Swale till crossing back to the road towards the Swynford Stores.
6.	Before reaching the Stores turn right into the childrens' play area. Follow the track through the play area then cross the grass to the footpath on Swynford Road. Turn right and follow Swynford Road as it bears left.
7.	Take the path on the right through The Rock Park Playground. On reaching Swynford Road again, cross into Bardolph Way directly opposite. Take the first left to remain on Bardolph Way.Proceed to and turn right back onto Swynford Road.
8.	After passing three houses take a right turn onto the walking track. Follow this track through to Carnaille Road.
9.	Turn right into Carnaille Road. Proceed to and turn left into Hunnane Drive. At the end of Hunnane Drive turn right on to the path ahead. Follow that path back to the childrens' playgound and turn right up to Senliz Road.
10.	Turn left onto Senliz Road and back to Lobelle Way.



Meeting Point: Houghton Mill Car Park, Houghton, PE28 2AZ Time: 1 hour Grade: Orange

Significant hazards to be aware of:

	Route Instructions
1.	From the café at Houghton Mill, pass through the mill and follow footpath to
	and over the lock.
2.	Pass through the gate and take the path straight ahead across the meadow.
3.	Pass through gate, cross bridge and continue along road to T junction.
4.	Turn right onto Common Lane. Walk to the end of the road and pass through
	gate. (There are usually cows in this meadow).
5.	Continue on to the tarmac path to next gate and pass through onto Cow
	Lane.
6.	Turn right, walk a short distance on the road and turn right again. Follow
	track, pass through gate and continue ahead across field.
7.	Pass through hedge line (wide gap) and continue across next field.
8.	At corner of field, turn left, cross concrete bridge, pass through gate and turn
	right.
9.	Follow path across field (you will see Church Steeple above tree line, directly
	ahead).
10.	At end of field, cross bridge and continue ahead across next field.
11.	Head for and cross sluice. Follow the path along riverbank back to the lock.
12.	Pass through gate and follow path back to café.



Houghton Meadows

Meeting Point: Houghton Mill Car Park, Houghton, PE28 2AZ Time: 1 hour fifteen minutes Grade: Orange

Significant hazards to be aware of:

	Route Instructions
1.	From Houghton Mill car park go past the tea-room and along the mill pool past
	the Caravan Club site and through a gate at the end of the field.
2.	Go across the first field and over a small bridge into second field. Continue on
	and cross a bridge to your right.
3.	Follow the path over further two bridges, the second of which goes over the
	back-stream weir from the Great Ouse and onto the banks of the main river.
4.	Follow the riverbank through two fields through gate and over the bridge deck.
5.	Continue across the fields with the river to your right until you come to a large
	weir.
6.	Go through the new gate and follow the path to the right. Go to the far end of
	the field and follow the path when it turns left away from the main river.
7.	Continue around the meadow keeping the stream to your right until you come
	to a gate and a bridge. Cross over the bridge and follow the lane until you
	reach a pump house at the three-way junction.
8.	Turn left down Thicket Road until you reach a fork in the road. Turn left and
	almost immediately right down a footpath enclosed on both sides.
9.	Continue down the path until you come to a gate on your left. Go through the
	gate and bear right through the Caravan Park to return to Houghton Mill car
	park.



Stukeley Stroll

Meeting Point: Three Horseshoes, Ermine Street, Great Stukeley, PE28 4AH **Time:** 75 minutes **Grade:** Orange

Significant hazards to be aware of: Livestock – cattle and horses. Field ploughed up.

	Route Instructions	Hazard
1.	Leave the car park and turn left down the main road. Follow the pavement across Owl End until you reach the dark gravel public footbath on your left leading to a housing estate. Go straight ahead into Stukeley Park.	
2.	Cross the field straight ahead looking for the kissing gate on the other side, go through this gate & continue straight ahead.	Cattle
3.	Cross another field, with the pond on your right, take the gate, bridge, gate on your left.	
4.	Turn immediately left and follow the Grange Farm track with the hedge row on the RHS.	
5.	Cross the site works junction and continue towards Grange Farm,	Site Works Traffic
6.	Pass Grange Farm and small industrial units Turn Left after 100m with hedgerow on the LHS	
7.	Continue past the wood the surface of the track progressively improves and it eventually becomes Owl End; continue along it until you reach the main road and then turn right back to the car park	



Meeting Point: Wyevale Garden and Leisure Car Park, PE28 2AA Walk Duration: 60-90 mins Grade: Red/Advanced

Significant hazards to be aware of: Crossing the B1090 St Ives – Huntingdon Road, uneven ground, narrow footpaths.

	Walk Route Instructions	Hazard
1.	Leave the car park and turn right towards Huntingdon. Follow the	Fast
	pavement until you pass the bus stop and then turn right onto a	traffic
	Bridleway after the thatched cottage. The Hartford fishing lake is on	
	the left-hand side.	
2.	Follow track/bridleway and after approx. 350 meters turn sharp right	Uneven
	and then continue straight ahead along lane with trees on either side	ground
	until reaching a surfaced lane. (Splash Lane). Continue in same	
	direction and when surfaced lane turns right, continue straight ahead	
	on bridleway. Eventually this bends right to meet the main road.	
	(B1090).	Narrow
	At this point, walkers wishing to take a short cut back to the Garden	footpath
	Centre can turn right on the same side of the road and walk back	-
	towards the start.	
3.	Cross the road and turn left and continue along footway at side of	Fast
	road until you reach the road to Houghton village.	Traffic
4.	Cross this road and turn right towards the village, almost immediately	Traffic
	turn left, after crossing the stream, onto a Bridleway.	
5.	Follow bridleway, which can be muddy after rain, until you reach a	
	footpath (easily missed) to the right and turn onto this. Follow this	
	path until you reach Thicket Road, cross straight across the road and	
	continue to the end of the path.	
6.	Turn right and follow this path until you reach the road to Houghton	
	Mill, turn left and then right onto a footpath through the churchyard.	
7.	At the far side of the churchyard turn left onto footpath and this joins a	
	lane going goes past the primary school and then this meets the road	
	through the village. Turn left towards Wyton and Huntingdon, using	
	the pavement on the right-hand side.	
8.	Walk on past the Three Jolly Butchers to where the pavement ends.	Fast
	Then cross the main road or turn right down Splash Lane and then	traffic
	cross the main road. In either case turn left and follow the pavement	
	returning to the Garden Centre car park. Use the islands in the centre	
	of the road as a crossing point.	



Alconbury Saunter

Meeting Point: Alconbury Sports and Social Cub, Great North Road, Alconbury PE28 4EX Walk Duration: 60 minutes Grade: Orange

Significant hazards to be aware of: Road Crossings, Mud, Lengthy Incline

	Walk Route Instructions	Hazard
1.	Exit car park and turn left on the footpath down Great North Road.	
2.	Turn left onto the Public Footpath and proceed over 3 bridges towards Church Way.	Mud
3.	Turn left onto Church Way and proceed through the gate into the churchyard. Take the path to the right, leave the churchyard through the gate, bear left onto The Maltings.	Road Crossing
4.	Proceed on The Maltings. The road narrows and becomes a Bridleway which runs alongside Alconbury Brook on the LHS. Pass the two bridges on the left and continue ahead some 100 yards to the Public Footpath on the RHS.	No footpath on the maltings
5.	Turn right and follow the Public Footpath up Cade's Hill to a T Junction of footpaths. Turn right and follow the footpath to the fencing at the corner of the Nesting and Wildlife Area.	Mud
6.	Turn left, keep the fencing on the RHS and proceed to the concrete Public Footpath ahead.	
7.	Turn left and proceed to the first line of trees on the LHS. Turn left, keeping the tree line on the RHS and follow this Public Footpath downhill. As the footpath bears left and uphill take the steps down through the trees into the next field.	
8.	Turn right and follow the path to the kissing gate in the corner of the field. Go through the gate, proceed ahead, with the fence on the LHS, into the next field. Turn right and with the tree line on the RHS, proceed till reaching an open wooden shelter.	
9.	Turn left in front of the shelter keeping the tree line on the RHS and proceed to the bottom corner of the field. Go through the gate and follow the path to the next gate. Go through the gate onto the end of a close.	Horses in fields
10.	Turn left onto the Public Bridleway. At the end of the first field continue directly ahead on the solid path (now a Public Footpath). Disregard the Public Bridleway which now bears right alongside the brook.	
11.	Either (a) Continue on the path till reaching the two bridges. Turn right over the bridges and proceed on Polecat Lane to the side entrance to the car park Or (b) Continue on the path and through The Maltings to Manor House Hotel and Pub for tea/coffee and toilet facilities.	No footpath on the maltings



To return to the car park follow The Maltings then Bridleway back to the bridges Turn left over the bridges, follow Polecat Lane to the side entrance of the car park.



Ripton Ramble

Meeting Point: The Abbots Elm, Abbots Ripton, PE28 2PA Walk Duration: 60 minutes Grade: Orange

Significant hazards to be aware of: Road Crossings, Mud.

	Walk Route Instructions	Hazard
1.	Turn left out of the car park and proceed up Moat Lane	Light Traffic
2.	Take the second opening on the right into the field. The opening is narrow and easily missed. It is only 30 yards or so from the first,	Mud
	larger, opening. There is a Conservation Walk notice board at the opening. Follow the path through the field to a wooden bridge. Cross the bridge and the road and take the Public Footpath opposite through the trees.	Road Crossing
3.	Follow the footpath until reaching a fork in the path. Take the left fork and proceed to the end of the field then turning right, still on the Public Footpath.	Mud
4.	On reaching the road turn left. Some 50 yards ahead on the right go through the gate back onto the Public Footpath. Go through both gates at the end of the footpath and turn left onto Hall Lane (the road through the estate)	
5.	Proceed past the Stables on the left and both the Hall and Hall Farmhouse on the right.	Mud
6.	Continue up Hall Lane towards the fork in the road /Wennington Wood and Raveley Wood. On reaching the fork/the woods take the footpath either left or right. The path to the left is tarmac. The path to the right leads onto a field which may be muddy in wet weather. In Spring the carpeting of bluebells is best seen if the left fork is taken. In Autumn the game birds are best seen if the right fork is taken. Continue ahead until 30 minutes has elapsed from the start of the walk.	Light Traffic
7.	THEN EITHER A - Retrace the route down Hall Lane but continue through to the automatic gates and out of the estate onto Sawtry Way. Turn right along the grass verge till joining a tarmac footpath. Continue the footpath when it changes to a track and then to the wooden bridge on the RHS. Cross the bridge and take the track directly ahead back to Moat lane. Turn left, continue back to The Abbots Elm	Walking on grass verge
8.	OR Retrace the route back to The Abbots Elm	